

# What was it like to live in Great Tew 100 years ago?

## Hooks for Learning:

- \*visit Blists Hill
- \*Take a planned walk around the locality and decide what was and was not there 100 years ago
- \*Invite elderly people from the village to talk to the children and answer their questions

## Our Learning Journey

1. What can we learn about the past by looking at photographs and artefacts?
- 2 What can your grandparents and great grandparents tell you?
- 3 What would it have been like to have gone to school 100 years ago?
- 4 Can you create a game that you may have played 100 years ago?
- 5 Why are we selling paper poppies in school?
- 6 What is Remembrance Day and why do we have it?
- 7 How can we recycle wool and fabrics to make weavings and rugs?



## As Musicians can we...?

- \*sing and follow the melody (tune)?
- \*sing accurately at a given pitch?
- \*perform simple patterns and accompaniments keeping a steady pulse?
- \*perform with others?
- \*sing/clap a pulse increasing or decreasing in tempo?
- listen out for particular things when listening to music?

## As Historians can we...?

- \*use words and phrases like: *before I was born, when I was younger, before*, 'after', 'past', 'present', 'then' and 'now'; in their historical learning?
- \*use the words past and present correctly?
- \*recount some interesting facts from an historical event?
- \*give examples of things that are different in our life from that of our grandparents when they were young?
- \*find out something about the past by talking to an older person?
- \*answer questions by using a specific source, such as an information book?
- \*research about a famous event that happens in Britain and why it has been happening for some time?

## As Thinkers can we...?

- \*think about what it must have been like to be a child in Great Tew 100 years ago.
- Think about and remember the soldiers (and their families) who died and served their county in the 2 world wars.

## As Designers can we...?

- \*design and make a game.
- \* think of ideas and plan what to do next?
- \* choose the best tools and materials? Give a reason why these are best?
- \* describe our design by using pictures, diagrams, models and words?
- \* join things (materials/ components) together in different ways?
- \*say what went well with our work and what we want to improve if we did it again?
- \* make sensible choices as to which material to use for our constructions?
- \*develop our own ideas from initial starting points?

## As Talkers can we...?

- \*ask questions, to find out more about what it must have been like to live in Great Tew 100 years ago
- \*interview some elderly residents of Great Tew and surrounding villages
- \*collect information and present what we have found out.

## Using Technology can we...?

- \* use IT to locate and select sounds using them to create simple musical phrases and use simple editing to alter them?
- \*Save, retrieve and print work with help

## As Writers can we...?

- \*write a Remembrance poem
- \*write an information text
- \* Write a set of instructions.
- \*interview an elderly resident of Great Tew.