

Why would a dinosaur not make a good pet?

Our Learning Journey

- *Who does this egg belong to?
- *Are you a herbivore?
- *Why is a dinosaur a reptile?
- *Is the life cycle of a dinosaur the same as a human?
- *What is a habitat and do we have them at school?



As members of Modern Britain we are:

Learning to express our views whilst showing respect for differing opinions

As Artists can we.....?

- *communicate something about ourselves in our painting?
- *paint a picture of something we can see?
- *choose to use thick and thin brushes as appropriate
- *use different kinds of materials in our collage and explain why we have chosen them?

As Scientists can we...?

- match certain living things to the habitats they are found in?
- describe how a habitat provides for the basic needs of things living there?
- describe a range of different habitats?
- describe how plants and animals are suited to their habitats?
- name some characteristics of an animal that help it to live in a particular habitat?
- describe what animals need to survive and link this to their habitat?
- explain the differences between living and non-living things?
- describe some of the life processes common to plants and animals
- describe what animals need to survive?
- explain that animals reproduce in different ways?

As Thinkers can we...?

- *reflect on the wonders of the natural world
- *compare and contrast different animals and their habitats

Hook for Learning:

- * Children find a very large egg in the class and the challenge is to find out where it has come from and whose egg it is!

Using Technology can we...?

- *understand that data can be collected and presented as a pictogram, graph and branching database
- *use pictograms and graphs to answer simple questions
- * write a simple program and test it

As Talkers can we...?

- *talk about similarities and differences.
- *explain what we have found out using scientific vocabulary

As writers can we...?

- *Write information texts about dinosaurs and minibeasts.
- *Write stories with fantasy settings using our knowledge of habitats.